

## Three Card Poker

## Gulfstream Park Cardroom Internal Controls

### Addendum A

#### Three Card Poker

#### Basics and Procedures

- **Three Card Poker** shall be played using an automatic card shuffling device with two standard 52-card decks and no jokers. Each deck shall alternate after each round of play.
- The object of **Three Card Poker** is to make the highest possible poker hand.
- Each player's and the player/dealer's final hand will be composed of three cards.
- All action proceeds clockwise from the first active position from the player/dealer.
- All players' (up to eight, including the player/dealer) hands will be compared to the player/dealer's hand.
- Players must post a minimum required original wager (Blind).
- Players and the player/dealer receive three cards face down.
- Once players inspect their hand, they have two options:
  - Fold the hand and forfeit the original wager (Blind); or
  - Play by putting forward another bet (Call) equal to the original wager (Blind).
- The player/dealer must qualify to play with minimum of Queen-high.
- If the player/dealer does not qualify to play with Queen-high or better, each player's Call bet will receive no action, but the original wager (Blind) will be paid even money.

When the player/dealer qualifies to play with Queen-high or better, the player's original wager (Blind) and additional wager (Call) will receive action equal to the amount wagered. If the player's hand is of higher rank than player/dealer's hand, the Call and Blind wagers win even money. If the player/dealer's hand is of higher rank than the player's hand, the Call and Blind wagers lose. If the player and player/dealer's hands are of equal rank, the Call and Blind wagers push.

**Blind Bonus pays: Certain hands receive Blind Bonuses. Players receive these bonuses when they have the hands listed below and have a hand ranked higher than that of the player/dealer. The payouts for a Blind Bonus shall be clearly disclosed to the player either on the table felt or on a sign located at the table.**

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## Gulfstream Park Cardroom Internal Controls

- All winners are paid to the extent that the player/dealer wager covers.

### Player/Dealer & Deal

The player/dealer position rotates in a systematic and continuous way so the deal does not constantly remain with a single person.

**Player/dealer's are never required to cover all opposing players' wagers. The house never participates as a player/dealer. The house never takes a percentage of the wagers placed in the game.**

### House Rake

The House may impose the House rake in the following fashion: (i) upon all payers uniformly, (ii) upon all players uniformly and not upon the Designated Player, or (iii) upon the Designated Player only and not upon any other player; provided that the method and amounts for the House Rake are clearly disclosed at the table.

### Hand Ranking

- The rank of cards used in *Three Card Poker*, in order from highest to lowest, shall be Ace, King, Queen, Jack, 10,9,8,7,6,5,4,3,2. All suits shall be considered of equal rank. An Ace may be used to complete a "Straight Flush" or a "Straight" with a 2 and a 3.
- The permissible poker hands in the game of *Three Card Poker*, in order of highest to lowest rank, shall be:
  - Straight Flush - three cards of consecutive rank, of the same suit. Ace, King, Queen are the highest and 3,2, Ace are the lowest ranking Straight Flush.
  - Three of a Kind - three cards of the same rank, regardless of suit. Three Aces are the highest and three 2's are the lowest ranking Three of a Kind.
  - Straight - three cards of consecutive rank, regardless of suit. Ace, King, Queen are the highest, and 3,2,Ace are the lowest ranking Straight.
  - Flush - three cards of the same suit, regardless of rank.
  - Pair - two cards of the same rank, regardless of suit. Two Aces are the highest and two 2's are the lowest ranking Pair.

When comparing two hands that are of identical hand rank, the hand that contains the highest-ranking card that is not contained in the other hand shall be considered the higher-ranking hand. If the hands are of identical rank, the hands shall be considered a draw.

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## Gulfstream Park Cardroom Internal Controls

If offered for the table by the House, following the showdown(s), the dealer shall evaluate the players' hands for Jackpot payouts which they shall receive from the Jackpot funds of the House, not from the Designated player. Jackpots shall be paid even if the player loses or ties against the Designated Player.

### GLOSSARY:

**Blind:** The mandatory wager that players make to get their three-card hand.

**Fold:** Forfeiting the original Blind wager.

**Call:** An optional bet that players make after seeing their three-card hand. The Call bet must be equal to the Blind wager. If players make the Call bet, it means they wish to enter the showdown against the player/dealer. If players decide not to make the Call bet they forfeit their Blind wager, and are no longer in the game.

**Blind Bonus:** Blind Bonuses are paid when the player receives a straight or better and the player's hand is ranked higher than that of the player/dealer.

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## Tree Card Poker

## RULES OF GAME PLAY

Tree Card Poker is dealt from a 52 card deck with conventional values. Three cards will be dealt face down starting to the left of the dealer button and proceeding clockwise. Each player, including the designated player, will be dealt three cards.

1. All action will proceed clockwise from the first active position left of the designated player. The players may post a minimum wager (Base Bet).
2. The player may post an additional wager (Pair Plus).
3. Each player, including the designated player, will be dealt three cards. The final card for the designated player will be face up.
4. The players may inspect their hand and then choose from the following options:
  - a. Fold the hand. A player that folds will forfeit the Pair Plus wager and Base Bet wager.
  - b. Make a Call bet equal to the Base Bet wager.
5. The designated player must qualify to play with a minimum Queen-high hand. In the event the designated player does not hold a qualifying hand, the Call bet will receive no action and the Base Bet will be paid even money.
6. Each hand is compared to the designated player's hand (which rotates on a hand-by-hand basis unless there are no eligible designated players or the eligible designated players waive their turn), beginning with the button, to determine the winner. The winning hand is either the last hand remaining (i.e. the player folds or the designated player does not qualify and the player is paid pursuant to paragraph 5) or the higher hand based on the following poker hand rankings (lowest to highest): high card, pair, flush, straight, three of a kind, and straight flush.
7. The minimum and maximum betting limits will be posted on each table.
8. The designated player will pay the Base Bet and Call bets even money if the player's hand outranks the designated player's hand.
9. After a Call bet is made and the player's hand wins over the designated player's hand, the player is now eligible to be paid on the Pair Plus wager. If the player's hand is one of the ranked hands on the Pair Plus Payout Table, the player will be paid the corresponding payout. The player is also eligible for a Pair Plus payout if a Call bet is made and the designated player does not qualify. A chart listing all payout amounts will be posted at the table.
10. All bets are paid to the extent the designated player's money is in action. A player's hand – the group of cards dealt to a player within a particular game – will be considered dead, and the player's wager will be returned and not considered for purposes of the house rake, if at any time the designated player does not have sufficient funds to cover a player's wager. The players' hands are only compared to the designated player's hand, and not to any other hand.

### **Charge to each player for participating in the game:**

#### House Rake

The House may impose the House rake in the following fashion: (i) upon all players uniformly, (ii) upon all players uniformly and not upon the Designated Player, or (iii) upon the

Designated Player only and not upon any other player; provided that the method and amounts for the House Rake are clearly disclosed at the table.

Ultimate Texas Hold 'Em



## Gulfstream Park Cardroom Internal Controls

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### Addendum "B"

#### Ultimate Texas Hold 'Em

##### Basics and Procedures

Ultimate Texas Hold 'Em (hereinafter "Ultimate") shall be played in accordance with Section 849.086, Florida Statutes, and Chapter 61D-11, Florida Administrative Code. Ultimate with using an automatic card shuffling device with two standard 52-card decks and no jokers. Each deck shall alternate after each round of play. One deck shall be shuffled by the automatic card shuffling device while the other deck is being dealt or used to play the game. Alternatively, the game may be dealt from a card shoe.

Up to eight players which shall include the Designated Player, described in greater detail below, may participate in the game.

Within each betting area for each seated playing position, there shall be five separate spaces specifically designated for three separate wagers: the Ante, the Blind and the Play, and a House Rake and, at the discretion of the House, a Jackpot Rake. Each wager shall have clearly defined minimum and maximum limits that may be wagered. In order to place a wager, a player must wager at least the table minimum. Back-line betting is not permitted for any wager at the table.

The object of *Ultimate* is to for the players to form a five-card poker hand that ranks higher than that of the Designated Player.

Each player's and the Designated Player's final hand will be composed of five cards derived from the two of which are dealt to the player and the five cards which are community cards. The players and the Designated Player may use any combination of the two cards initially dealt to them at the beginning of the game referred to as "hole" cards, and the five cards dealt on the table throughout the course of the game, referred to as "community" cards or "the board" cards, or they may play the board by using no hole cards and just using the community cards, to make the highest ranking five-card poker hand according to the Hand Rankings below.

All action proceeds clockwise from the first active position from the Designated Player.

Any imposed rakes shall be clearly disclosed to the players via signage at the table or on the table felt. The Jackpot Rake, if imposed by the House, shall be taken by the dealer from the designated locations on the table and deposited in the appropriate repository at the table prior to the dealing of the cards. The House may impose the House rake in the following fashion: (i) upon all payers uniformly, (ii) upon all players uniformly and not upon the Designated Player, or (iii) upon the Designated Player only and not upon any

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## **Gulfstream Park Cardroom Internal Controls**

other player; provided that the method and amounts for the House Rake are clearly disclosed at the table.

In addition to posting the requisite rakes in their designated locations, players must post prior to the dealing of cards two minimum required original wagers within the appropriate designated locations on the table for the "Blind" and "Ante". The "Blind" wager shall be a fixed amount disclosed to the players via table signage or on the table felt. The "Ante" wager may be a variable amount within the table minimum and maximum wager limits which shall be disclosed to the players via table signage or on the table felt.

The dealer dispenses the cards in the following order: First, a 5-card packet which are the community cards to be used in the hand; second, the dealer dispenses the requisite 2-card packets for the players and Designated Player personal cards to be used in conjunction with the community cards to make their best 5-card hand.

Once players inspect their 2-card packet, they have two options:

1. "Check" and not increase their wager; or
2. Make a "Play" wager within the designated table location of either 3x or 4x the player's value of the player's "Ante" wager.

The dealer shall then turn the first three community cards face up.

Players who elected to "Check" on the first betting round may either "Check" again or make a "Play" wager within the designated table location of 2x the value of the player's "Ante" wager.

When the players have each made their "Play" wagers, if any, the dealer shall then turn the remaining two community cards face up.

When all five community cards are revealed, players who have not yet made a "Play" wager can either fold or make a "Play" wager equal to the value of their "Ante" wager within the designated table location.

A player who folds their hand shall keep their cards on the layout face-down next to the bet sensor. Their Ante wager and Blind wager shall automatically lose and be collected by the dealer and paid to the Designated Player. All folded cards will remain in action even if the player folds as the player remains eligible for any potential Jackpot payout. The dealer shall consider the player's cards and community cards to make the player's best 5-card hand for any potential Jackpot eligibility.

For all remaining players, the dealer will turn over the Designated Player's two cards.

Each player's hole cards will be evaluated with the five community cards to make the best five-card hand and will be compared to the best five-card hand of the Designated Player when using the Designated Player's hole cards and the five community cards.

### **How Wagers are Paid Collected and Pushed**

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## Gulfstream Park Cardroom Internal Controls

Once each player has set their hand and the dealer has set the hand of the Designated Player, a series of showdowns begins with each player comparing their hand against the hand of the Designated Player.

When reconciling the wagers, the dealer shall use the following criteria:

- If the Designated Player's hand is not at least one Pair or better, the Designated Player does not qualify. In such an instance the dealer shall, starting at the Designated Player's left, expose each player's hand which was not folded, signal a "Push" for the "Ante" and return the "Ante" wager to each player who did not fold, then resolve the "Blind" and "Play" wagers as follows:
  - The Blind wager shall receive action. It shall win and be paid by the dealer from the Designated Player in accordance with the established and disclosed rates disclosed at the table via signage or felt, if player's hand is higher than that of the Designated Player and the player has a hand of a straight or better. It shall lose and be collected by the dealer and paid to the Designated Player if the Designated Player's hand is higher than that of the player. If the player's hand is higher than that of the Designated Player but the player's hand is not a straight or higher, the Blind wager shall push. It shall also push if the Designated Player and the player have equal ranking hands.
  - The Play wager shall receive action. It shall win and be paid 1 to 1 by dealer from the Designated Player if the player's hand ranks higher than the Designated Player's hand. It shall lose and be collected by the dealer and paid to the Designated Player if the Designated Player's hand ranks higher than the player's hand. It shall push if the hands are of equal rank.
- If the Designated Player's hand is a Pair or better, the Designated Player qualifies and the dealer shall resolve the Ante, Blind and Play wagers as follows:
  - The Ante wager shall receive action. It shall win and be paid 1 to 1 by the dealer from the Designated Player if the player's hand ranks higher than that of the Designated Player. It shall lose and be collected by the dealer and paid to the Designated Player if the Designated Player's hand is higher than the player's hand. It shall push if the hands are of even rank.
  - The Blind wager shall receive action. It shall win and be paid by the dealer from the Designated Player in accordance with the established and disclosed rates at the table via signage or felt, if player's hand is ranked higher than that of the Designated Player and the player has a hand of a straight or better. It shall lose and be collected by the dealer and paid to the Designated Player if the Designated Player's hand is higher than the player's hand. If the player's hand ranks higher than that of the Designated Player but the player's hand is not a straight or higher, the Blind wager shall push. It shall also push if the Designated Player and the player have equal ranking hands.
  - The Play wager shall receive action. It shall win and be paid 1 to 1 by the dealer from the Designated Player if the player's hand ranks higher than

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## Gulfstream Park Cardroom Internal Controls

the Designated Player's hand. It shall lose and be collected by the dealer and paid to the Designated Player if the Designated Player's hand ranks higher than the player's hand. It shall push if the hands are of equal rank.

All winners are paid to the extent that the Designated Player's wager covers the aggregate outstanding wagers of all winning players that played in the hand. In the event that the Designated Player cannot cover all wagers on the table, the Dealer shall pay wagers in the following order until the Designated Player is out of chips. Ante, Blind, Play. In the event there are not sufficient chips to cover all wagers by winning players for a particular wager, the Dealer shall call the Floor Manager who will assist in distributing the balance of the Designated Player's chips shall be equally to the winning players in proportion to the amount won by the players on that particular wager being paid.

If offered for the table by the House, following the showdowns between the players, the dealer shall evaluate the players' hands for Jackpot payouts which they shall receive from the Jackpot funds of the House, not from the Designated player. Jackpots shall be paid even if the player loses or ties against the Designated Player.

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### **Designated Player**

The Designated Player position rotates clockwise in a systematic and continuous way so the deal does not constantly remain with a single person. No player is required to accept the designation of the Designate Player. If the designation is refused the option shall progress clockwise until a player accepts the designation. The Designated Player position is indicated on the table with the placement of the Dealer Button at that playing position. Designated Players are never required to cover all opposing players' potential wagers. The House never participates as a Designated Player but may require any player seeking to serve as the Designated Player to comply with uniform House Rules established by the cardroom and disclosed to the public upon request.

### **Hand Rankings**

The rank of cards used in *Ultimate*, in order from highest to lowest, shall be Ace, King, Queen, Jack, 10, 9, 8, 7, 6, 5, 4, 3, 2. All suits shall be considered of equal rank. An Ace may be used to complete a "Straight Flush" or a "Straight" with a 2 and a 3.

The permissible poker hands in the game of *Ultimate*, in order of highest to lowest rank, shall be:

- Straight Flush - Five cards of consecutive rank, of the same suit. Ace, King, Queen, Jack, 10 are the highest and 5, 4, 3, 2, Ace are the lowest ranking Straight Flush.
- Four of a Kind - Four cards of the same rank, regardless of suit. Four Aces are the highest and Four 2's are the lowest ranking Four of a Kind.
- Full House - Five Cards, comprised of Three of a Kind and a Pair (see below)
- Flush - five cards of the same suit, regardless of rank.
- Straight - Five cards of consecutive rank, regardless of suit. Ace, King, Queen are the highest, and 3, 2, Ace are the lowest ranking Straight.

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## Gulfstream Park Cardroom Internal Controls

- Three of a Kind – Three cards of the same rank, regardless of suit. Three Aces are the highest and three 2's are the lowest ranking Three of a Kind.
- Pair – Two cards of the same rank, regardless of suit. Two Aces are the highest and two 2's are the lowest ranking Pair.
- High Card - A high-card or no-pair hand is a poker hand made of any five cards not meeting any of the above requirements. Two high-card hands are ranked by comparing the highest-ranking card. If those are equal, then the next highest-ranking card from each hand is compared, and so on until a difference is found.
- The highest possible high card is Ace, King, Queen, Jack, 9 and the lowest possible high card is 7, 5, 4, 3, 2.

When comparing two hands that are of identical hand rank, the hand that contains the highest-ranking card that is not contained in the other hand shall be considered the higher-ranking hand. If the hands are of identical rank, the hands shall be considered a push.

### Glossary

**Ante:** One of the mandatory wagers that players make to get their two-card hand. The wager amount is variable.

**Back-line betting:** When multiple players wager on the same hand from the same playing position. Typically, backline bettors stand behind the seated player on whose hand they're betting but they can also be seated at another seat location

**Blind:** One of the mandatory wagers that players make to get their two-card hand. The wager amount is fixed.

**Button:** A circular object moved clockwise around a poker table to denote the Designated Player for each hand.

**Fold:** Forfeiting the original Blind and Ante wager.

**Play:** An optional bet that players make after seeing their two-card hand. If players make the Play bet, it means they wish to enter the showdown against the player/dealer. If players decide not to make the Play bet they forfeit their Ante and Blind wager and are no longer in the game.

**Push:** If the Designated Player and the player have hands of the same value, the player's bet neither wins or loses the bet at issue. In other words, the player keeps the bet, but does not win any additional money.

**Jackpot:** If a Jackpot is offered at the table, the House shall disclose at the table whether participation in the Jackpot is mandatory or optional. The jackpot winnings must be paid in a fixed dollar amount, per table. The card combinations and jackpot amounts paid based on those card combinations shall be disclosed to the players via table signage or on

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# Fortune Pai Gow Poker

# Fortune Pai-Gow Poker™

## Florida Card Room Version

### Rules & Procedures

#### FORTUNE PAI GOW POKER

#### Standards of Play

Fortune Pai Gow Poker is played with a standard 52 card deck, including a Joker, for a total of 53 cards.

The rank of each card used in Fortune Pai Gow Poker, in order of highest to lowest rank, shall be: Ace, King, Queen, Jack, Ten, 9, 8, 7, 6, 5, 4, 3, 2. Ace also may as the lowest card to complete any straight. The Joker may be used as any type of card to complete a straight, flush, straight flush, or must otherwise used only as an Ace.

The hand rankings for the game of Fortune Pai Gow Poker, in order of highest to lowest, are as follows:

<b>Hand Dealt</b>	<b>Hand Requirements</b>
<b>7 Card Straight Flush (No Joker)</b>	<i>A hand that consists of seven cards of the same suit in consecutive ranking that does not utilize a joker. An ace, king, queen, jack, 10, 9, and 8 is the highest ranked 7 Card Straight Flush (No Joker) hand and a 7, 6, 5, 4, 3, 2 and ace is the lowest ranked 7 Card Straight Flush (No Joker) hand.</i>
<b>Royal Flush</b>	<i>A hand that consists of ace, king, queen, jack, 10 and king, queen suited.</i>
<b>7 Card Straight Flush (With Joker)</b>	<i>A hand that consists of seven cards of the same suit in consecutive ranking that utilizes a joker. An ace, king, queen, jack, 10, 9, and 8 is the highest ranked 7 Card Straight Flush (With Joker) hand, with one of those cards being substituted with a joker, and a 7, 6, 5, 4, 3, 2 and ace is the lowest ranked 7 Card Straight Flush (With Joker) hand, with one of those cards being substituted with a joker.</i>
<b>Five Aces</b>	<i>A hand that consists of five cards containing all aces.</i>
<b>Royal Flush</b>	<i>A hand that consists of an ace, king, queen, jack and 10 of the same suit.</i>
<b>Straight Flush</b>	<i>A hand that consists of five cards of the same suit in consecutive ranking. A king, queen, jack, 10 and 9 is the highest ranked Straight Flush and a 5, 4, 3, 2 and ace is the lowest ranked Straight Flush.</i>

# Fortune Pai-Gow Poker™

## Florida Card Room Version

### Rules & Procedures

<b>Four of a Kind</b>	<i>A hand that consists of four cards of the same rank. Four aces is the highest ranked Four of a Kind and four 2's is the lowest ranked Four of a Kind.</i>
<b>Full House</b>	<i>A hand that consists of a Three of a Kind and a Pair. Three aces and two kings is the highest ranked Full House and three 2's and two 3's is the lowest ranked Full House.</i>
<b>Flush</b>	<i>A hand that consists of five cards of the same suit, but that are not in consecutive ranking. An ace, king, queen, jack and 9 is the highest ranked Flush and a 7, 6, 5, 4, 2 is the lowest ranked Flush.</i>
<b>Straight</b>	<i>A hand that consists of five cards that are in consecutive ranking, but that are not the same suit. An ace, king, queen, jack and 10 is the highest ranked Straight and a 5, 4, 3, 2 and ace is the lowest ranked Straight.</i>
<b>Three of a Kind</b>	<i>A hand that consists of three cards of the same rank. Three aces is the highest ranked Three of a Kind and three 2's is the lowest ranked Three of a Kind.</i>
<b>Two Pairs</b>	<i>A hand that consists of two pairs. Two aces and two kings is the highest ranked Two Pairs and two 3's and two 2's is the lowest ranked Two Pairs.</i>
<b>One Pair</b>	<i>A hand that consists of two cards of the same rank. Two aces is the highest ranked Pair and two 2's is the lowest ranked Pair.</i>
<b>High Card</b>	<i>A hand that consists of five cards that do not make any of the hands listed above. An ace, king, queen, jack and 9 is the highest ranked High Card hand and 7, 6, 5, 4, 2 is the lowest ranked High Card hand.</i>



# **Fortune Pai-Gow Poker™**

## **Florida Card Room Version**

### **Rules & Procedures**

#### **Dealing Procedures:**

The cardroom dealer will begin by creating one pile of cards containing seven cards for each player seated at the table. When dealing the piles of seven cards, the cardroom dealer shall deal one card at a time until there are seven individual cards, starting from left to right, lying face down. Once there are seven cards laid out, the cardroom dealer shall deal each pile another card, from right to left, giving each pile a total of two cards. This process of dealing cards left to right, then right to left, shall be completed until each pile has seven cards. The remaining cards shall be placed in the discard pile along with any pile of cards unused by a player seated at the table.

Wagers shall be settled in a clockwise manner around the table, starting with the player with the "Action" button. Furthermore, all wagers shall be settled from seat to seat in the following order: the Fortune Pai Gow Poker game wager, then the Fortune Jackpot Bet wager, if applicable, and then the Envy Bonus (as further described below).

#### **Number of players in the game:**

Fortune Pai Gow Poker is played on a table which seats a maximum of seven players.

#### **Betting**

Players may place wagers bearing in mind the posted table minimum and maximum. Players must make a Fortune Pai Gow Poker game wager and will then have the option to make a Fortune Jackpot Bet wager as well. If a player makes a qualifying wager on the Fortune Jackpot Bet, the amount of which shall be determined by the cardroom and posted at the table, the player qualifies for the Envy Bonus and the cardroom dealer shall place an "Envy" button next to that player's Fortune Bonus Bet wager. The two format structures for the Fortune Jackpot Bet are detailed below.

#### **Round of Play**

Each player and the Designated player put up any bets they wish to place for the next hand. Players have the option of placing a Fortune Jackpot Bet wager at this time as well. The cardroom dealer will then follow dealing procedures and standards of play, as described above.

Once the cards have been distributed, each player shall set their hands by arranging the seven cards into a two card hand which is placed in front of the five card hand, and a five card hand which is placed behind the two card hand. The five card hand must rank higher than the two card hand, according to the ranking of hands, as shown above.

# Fortune Pai-Gow Poker™

## Florida Card Room Version

### Rules & Procedures

When all Players' hands have been set, the cardroom dealer exposes the Designated Player's hand, and sets it according to the "House Way" which the cardroom chooses, an example chart of which is shown below:

PAI GOW POKER HOUSE WAY

HAND	HOW TO PLAY *	EXAMPLE
NO PAIR	Put 2nd and 3rd highest cards in front.	
ONE PAIR	Put pair in back, highest two other cards in front.	
TWO PAIR	If high pair is A's, K's, Q's - always split. If high pair is J's, 10's, 9's - split unless A in front. If high pair is 8's, 7's, 6's - split unless K in front. If high pair is 5's, 4's, 3's, 2's - split unless Q in front.	
THREE PAIRS	Put highest pair in front.	
THREE OF A KIND	If A's - always split. If K's and below - never split. If two sets of three of a kind - split highest set.	
STRAIGHT, FLUSH, STRAIGHT FLUSH	With no pair - always play the complete hand. With one pair - always play the complete hand. With two pairs - play according to two pairs strategy. With 3 of a kind - play complete hand in back, pair in front. If straight, flush, and/or straight flush - put the two highest cards in front that will leave any complete hand behind.	
FULL HOUSE	Put the highest permissible pair in front.	
FOUR OF A KIND	If A's, K's, Q's - always split. If J's, 10's, 9's - split unless K in front. If 8's, 7's, 6's - split unless Q in front. If 5's and below - never split. If 4 of a kind with a pair - play complete hand behind.	
FIVE ACES	Put pair of A's in front.	

\* When possible, always play the highest pair in front that will leave a complete hand (straight or better) behind.

# **Fortune Pai-Gow Poker™**

## **Florida Card Room Version**

### **Rules & Procedures**

Once the Designated Player's hands are set according to the "House Way," each player's hand is exposed, in turn, and compared to the Designated Player's hands to determine the winners, losers, or tie hands.

Each Player's five card hand will be compared to the Designated Player's five card hand, and each player's two card hand will be compared to the Designated Player's two card hand, in turn, starting with the "Action" button, to determine the winner according to the following criteria:

- A. The Fortune Pai Gow Poker game wager wins if the two card hand and the five card hand held by the player ranks higher than the Designated Player's two card hand and the five card hand. Winning Fortune Pai Gow Poker game wagers are paid 1 to 1.
- B. The Fortune Pai Gow Poker game wager loses if the two card hand and the five card hand held by the player ranks lower than the Designated Player's two card hand and the five card hand.
- C. The Fortune Pai Gow Poker game wager "pushes" if one of the hands held by the player ranks higher than the Designated Player's corresponding hand, and the player's other hand ranks lower than the Designated Player's corresponding hand. In this case, neither the player nor the Designated Player wins or loses; the wager is a "push" and is returned to the player.
- D. If one hand is identical in rank to the Designated Player's hand, it is a "copy hand." The Designated Player wins all "copy hands."

Once the standard Pai Gow Poker wagers are settled (win, lose, tie/push) the cardroom dealer will determine if the player's hand qualifies for the Fortune Jackpot Bet and/or the Envy Bonus.

The Fortune Jackpot bet considers the best hand possible among the player's seven cards and does not take into consideration how the five card hand and two card hand were divided.

The cardroom dealer then collects all losing Fortune Jackpot Bet wagers and pays all winning wagers, and distributes them to the designated players, as described herein. The cardroom dealer will then collect any Envy Bonus indicator buttons from play and rotate the Designated Player button in a clockwise fashion. The cards are collected, shuffled, and a new round begins.

The Designated Player position rotation is offered in a systematic and continuous way among the seated players. The Designated Player position rotates clockwise around the table.

### **Fortune Jackpot:**

The Fortune Jackpot Bet takes into consideration the seven (7) cards dealt as a player's hand and not the high/low hands arranged by the player. This bet may be offered either (1) as a

# **Fortune Pai-Gow Poker™**

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### **Rules & Procedures**

house jackpot paid by the house, or (2) as a designated player payout (as further described below).

For house jackpots: In the event that the seven (7) cards dealt to a player that placed a Fortune Jackpot Bet wager is a qualifying hand, as shown below, the Fortune Jackpot Bet wager shall win. The player shall then receive a monetary payout based on the bonus hand that the player was dealt. All Fortune Jackpot wagers for each player shall be a fixed amount as listed by the cardroom at the table. Any other combination of the first seven (7) cards dealt, other than the hands shown below, shall lose. Players who place a Fortune Jackpot Bet wager shall also receive an Envy Bonus, as described below.

For designated player payouts: In the event that the seven (7) cards dealt to a player that placed a Fortune Jackpot Bet wager is a qualifying hand, as shown below, the Fortune Jackpot Bet wager shall win. The player shall then receive a monetary payout based on the bonus hand that the player was dealt and the amount wagered by the player, an example of which is provided below. Any other combination of the first seven (7) cards dealt, other than the hands shown below, shall lose.

The Joker can be used as an ace, or to complete a straight, flush or straight flush on the Fortune Jackpot Bet.

For designated player format games the Designated Player may pay qualifying Fortune Bonus Bet wagers from his or her own chip stack only if the Designated Player's seven card hand loses to the player's seven card hand. Wagers are collected or paid, to the extent that the Designated Player's wager covers. Once the Designated Player's wager has been exhausted, the wagers not covered by the Designated Player shall be returned to the respective players.

#### **Envy Bonus:**

The Envy Bonus takes into account the entire seven (7) cards together dealt as a player's hand and may be presented by the cardroom only if the cardroom elects to offer the Fortune Jackpot as a house jackpot, rather than a designated player payout. In the event that the first seven (7) cards dealt to a player that has placed a Fortune Jackpot Bet wager is a pre-determined and designated qualifying hand, as shown below, all players with an "Envy" button shall win. However, a player is not eligible to win an Envy Bonus for their own hand, even if it qualifies for an Envy Bonus payout. However, if multiple players have made a seven (7) card qualifying Fortune Jackpot Bet and Envy Bonus hand, then all players with an "Envy" button shall win, other than for their own hand. Players shall receive a fixed monetary payout based on the qualifying hand that another player has received and the pay table, as shown below. Any other combination of the first seven (7) cards dealt, other than the hands shown below, shall lose.

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### Rules & Procedures

The Envy Bonus may win regardless of the outcome of the Fortune Pai Gow Poker game wager.

The cardroom dealer shall pay all qualifying Envy Bonuses and shall collect all “Envy” buttons that did not qualify. Qualifying Envy Bonus buttons shall be paid according to the table, as shown below:

#### Fortune Jackpot Pay Table

	Pays	Envy
7 Card Straight Flush	2,500 to 1	\$ 1,000
Royal Flush + Royal Match	1,000 to 1	\$ 750
7 Card Straight Flush with Joker	750 to 1	\$ 250
5 Aces	250 to 1	\$ 100
Royal Flush	125 to 1	\$ 50
Straight Flush	50 to 1	\$ 20
4 of a Kind	25 to 1	\$ 5
Full House	5 to 1	
Flush	4 to 1	
3 of a Kind	3 to 1	
Straight	2 to 1	

#### Glossary of terms used in the game:

- “Action” button** A token used to designate where the settling of bets will begin
- Action** The player position where the settling of bets begins
- Copy** When a players hand is ranked equally to the Designated Players hand.
- Envy Bonus** A payout that is made if a player places a qualifying wager on the Fortune Bonus bet and at least one player has a four of a kind or higher, all players with Envy buttons win. This payout is only available in the house jackpot format of the game
- Fortune Jackpot** An optional wager that can be placed by a player
- Designated Player** Seated-position that, for any given hand of play, all other players at the table are playing against. The player in that position taking the Designated Player position is also referred to as the Designated Player.
- Seated-positions** The seven designated positions on the table (often designated with a number) where players may place bets and receive a hand.

# **Fortune Pai-Gow Poker™**

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**Push** When a player wins either the high or the low hand and the Designated Player wins the other.

### **Collection Rates**

Collection is paid before cards are dealt. Collection is paid based on the table limit and is paid by each spot receiving a hand at a rate determined by the cardroom and posted at the table.

### **Fortune Jackpot Progressive Meter**

The Fortune Jackpot can be offered as a real time incrementing amount via a meter. Procedures for handling the wagers for such progressive amount and meter are below:

Once all players place their bets, the dealer will press “START GAME” on the keypad. sensors will then light up, indicating a Jackpot wager. The dealer will then remove all Jackpot bets from the table.

The dealer then follows house procedures for dealing the regular game.

The dealer reconciles the standard wager and Fortune Jackpot wagers at the same time. Follow the procedure in the next section for reconciling pays from the Fortune Jackpot meter.

Jackpot winners:

- a. All Jackpot pays are deducted from the Jackpot meter.
- b. When a player has a Fortune Jackpot winner, the dealer will select the player spot corresponding to the player with the winning Jackpot hand. The dealer will then press the appropriate hand button on the display. (If the hand button is pressed by accident, pressing it again will turn it off.)
- c. The dealer shall then contact a supervisor.
- d. Once the cardroom verifies the Fortune Jackpot win, the supervisor will press the confirm button. To complete the action, a Supervisor or Executive card (depending on jackpot level) swipe is required. This records the win onto the Game Manager computer and adjusts the meter appropriately for the prize won. House procedures are then followed for paying the prize. (Reviewing the monitor connected to the Game Manager will show the prize amount to be paid, and pressing the “money bag” icon will print a win page, which can be used to help record the payout for accounting.)
- e. When the dealer reconciles all action, he presses “END GAME.” This resets the system to begin the next hand.
- f. Once the Supervisor or Executive card (depending on jackpot level) is swiped the prize is logged into Game Manager. If the Jackpot pay needs to be backed out at this point, the award will need to be manually backed out using the Game Manager manual adjustment feature.

## Two Card Poker

The House may impose the House rake in the following fashion: (i) upon all payers uniformly, (ii) upon all players uniformly and not upon the Designated Player, or (iii) upon the Designated Player only and not upon any other player; provided that the method and amounts for the House Rake are clearly disclosed at the table.

## **Two Card Poker**

Two Card Poker is dealt from a 52 card deck with conventional values. Four cards will be dealt face down starting to the left of the dealer button and proceeding clockwise. All players, including the designated player, will be dealt four cards to make their best two card hand.

1. All action will proceed clockwise from the first active position left of the designated player. The player must make an ante wager (Base Bet).
2. The player may also make an additional bonus wager (Bonus Bet).
3. Each player, including the designated player, will be dealt four cards to make the best two card poker hand. Hand rankings are as follows:
  - a. Pairs (Aces are high); then
  - b. Straight Flushes (A-K suited is high); then
  - c. Flushes (A-Q is high); then
  - d. High card (if no flush; straights have no value)
4. The player may inspect their hand and then choose from the following options:
  - a. Fold the hand. A player that folds will forfeit both the Base Bet wager and Bonus Bet wager (if made).
  - b. Make a Call Bet equal to the Base Bet wager. If a Call Bet is made, then the player will discard the two cards not used.
5. The designated player must qualify to play with a minimum Jack/2 suited (flush). In the event the designated player does not hold a qualifying hand, the Call Bet will receive no action (push) and the Base Bet will be paid even money if the player's hand beats the designated player's non-qualifying hand.
6. Each hand is compared to the designated player's hand (which rotates on a hand-by-hand basis unless there are no eligible designated players or the eligible designated players waive their turn), beginning with the button, to determine the winner. The winning hand between the player and the designated player is either the last hand remaining (i.e. the player folds or the designated player does not qualify and the player is paid pursuant to paragraph 5) or the higher hand based on the two card poker rankings in paragraph 3.



7. The minimum and maximum betting limits will be posted on each table.
8. The designated player will pay the Base Bet and Call Bets even money if the player's hand outranks the designated player's qualifying hand.
9. After a Call Bet is made and the player's hand wins over the designated player's hand, the player is now eligible to be paid on the Bonus Bet. If the player's hand is one of the ranked hands on the Bonus Bet Payout Table, the player will be paid the corresponding payout. The player is also eligible for a Bonus Bet payout if a Call Bet is made and the designated player does not qualify, but the player's hand must still beat the designated player's non-qualifying hand in order to win the Bonus Bet. For any pushes, the bonus bet will also push. A chart listing all payout amounts will be posted at the table.
10. All bets are paid to the extent the designated player's money is in action. The players' hands are only compared to the designated player's hand, and not to any other hand.

Charge to each player for participating in the game:

House Rake

The House may impose the House rake in the following fashion: (i) upon all payers uniformly, (ii) upon all players uniformly and not upon the Designated Player, or (iii) upon the Designated Player only and not upon any other player; provided that the method and amounts for the House Rake are clearly disclosed at the table.

## Double Hand Poker

- The highest possible high card is Ace, King, Queen, Jack, 9 and the lowest possible high card is 7, 5, 4, 3, and 2.

When comparing two hands that are of identical hand rank, the hand that contains the highest-ranking card that is not contained in the other hand shall be considered the higher-ranking hand. If the hands are of identical rank, the hands shall be considered a push.

## **Glossary**

**Ante:** One of the mandatory wagers that players make to get their two-card hand. The wager amount is variable.

**Back-line betting:** When multiple players wager on the same hand from the same playing position. Typically, backline bettors stand behind the seated player on whose hand they're betting but they can also be seated at another seat location

**Blind:** One of the mandatory wagers that players make to get their two-card hand. The wager amount is fixed.

**Button:** A circular object moved clockwise around a poker table to denote the Designated Player for each hand.

**Fold:** Forfeiting the original Blind and Ante wager.

**Play:** An optional bet that players make after seeing their two-card hand. If players make the Play bet, it means they wish to enter the showdown against the player/dealer. If players decide not to make the Play bet they forfeit their Ante and Blind wager and are no longer in the game.

**Push:** If the Designated Player and the player have hands of the same value, the player's bet neither wins or loses the bet at issue. In other words, the player keeps the bet, but does not win any additional money.

**Jackpot:** If a Jackpot is offered at the table, the House shall disclose at the table whether participation in the Jackpot is mandatory or optional. The jackpot winnings must be paid in a fixed dollar amount, per table. The card combinations and jackpot amounts paid based on those card combinations shall be disclosed to the players via table signage or on the table felt. The dealer will pay players the corresponding jackpot amounts established for certain combinations of cards in the player's hand.

## **Double Hand Poker**

*Rules specifying how the game is played:* Double Hand Poker may be played by from two to seven players. Each player receives 7 cards from a standard 52 card deck with one Joker added.

The Joker may be used as an Ace, or as any card to complete a straight or flush. Five aces (four aces and a Joker) is the best possible hand. Each player then has to set his/her cards into two poker hands: one containing five cards (known as "the back"), and one containing two cards (known as "the front"): the front hand may not rank higher than the back hand. After all players have set their hands, each hand is compared to the designated player's hand (which rotates every turn), in turn beginning with the button, to determine the winner. A player wins when his/her two hands rank higher than the opponent's respective hands. When one of the hands ranks higher and the other one lower, a tie results.

*Procedures for wagering during the conduct of the game:* Before the deal, the player left of the button will place a bet and an ante. Then, subsequent players in clockwise order from this first player will also place out a bet and an ante. When all players have placed out a bet and an ante, the dealer deals each player seven cards. When all players have finished forming their two hands, each player's hands are compared to the hand of the player on the button (the designated player), in turn, starting with the first player clockwise from the button, then, bets are paid to the extent the designated player's money is in action.

## Chinese Poker

*Rules specifying how the game is played:* Typically played as a four-person game, though it can also be played with two or three. Each player receives 13 cards from a standard 52 card deck. Each player then has to divide his/her cards into three poker hands (known as "setting"): two containing five cards each (known as "the middle" and "the back"), and one containing three cards (known as "the front"): the back must be the highest ranking hand, and the front must be the lowest ranking hand. Straights and flushes do not count in the three-card hand. After all players have set their hands, each player announces in turn (clockwise, beginning with the left of the dealer) whether or not he/she is playing his/her hand. All players then announce their royalties before revealing their hands. Royalties are extra units that may be awarded to players with particularly strong hands.

*Procedures for wagering during the conduct of the game:* The stakes played for in Chinese Poker are known as "units": an amount of money agreed on before the game starts. Basic scoring rules dictate that a player collects one unit from each opponent whose front, middle, or back hand is beaten by his own corresponding hand.

### Variants

In Open Face Chinese Poker, each player is dealt only 5 cards 'in the hole'. They set these 5 cards and then are dealt one card at a time until each player has received 13 total cards. The same row strength and fouling rules apply.

### SCORING

Players' front, middle and back rows are compared, and each row won is worth 1 point. If a player has won 2 of 3 rows, they win a total of 1 point (1+1-1). Additional points are awarded for a 'scoop' and also for sub-hands (rows) that qualify for royalties.

SCOOP - If a player wins all three rows, they have 'scooped' the opponent and